*Schellingwoude*

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When the "Water Flying Service" of the Royal Dutch Navy was founded in 1916 they required a Air Station, which became Schellingwoude, close to Amsterdam. A year later, when the Naval Air Service (the successor of the Water Flying service) was officially established, de Mok at Texel became operational as their main airfield.  
  
Initially there was one hangar with a ramp to bring seaplanes into the hangar. Although the use of this airfield was intended for just limited period, immediate after the First World War procedures were started to keep the airfield operational. In 1922 the airfield was extended with a new concrete hangar and ramp. The previous hangar would remain in use as a workshop.  
  
In 1928 Schellingwoude became a general airfield, and thus the only one available in the Netherlands for civil seaplanes. In 1932, six civil aircraft landed and in 1933 nine. In 1933 the Dutch Ministry of Defence terminated the military use completely. But in 1938, when the tension started to rise in Europe, the airfield was put back into military service.  
  
Although the area called “buiten IJ” was also used for landing and taking off, the actual airfield was a water area of approximately 2.5 x 2.5 km directly east of the dam. This area is currently known as “IJ meer”.  
  
In the early period various types of seaplanes have flown from Schellingwoude. However mainly aircraft which accidentally landed in the Netherlands during the First World War.  
  
In August 1939 three Fokker C-XI WW aircraft were stationed at Schellingwoude to fly reconnaissance flights. May, 1940 was there was just one aircraft present at the station; A Fokker T-VIII W torpedo plane with registration R11.  
  
Flying wasn't without risks in those days as five aircraft crashed near Schellingwoude: two Friedrichshafen FF-33Ls (V-16 on 09.11.1919, V-23 on 02.08.1919 in Outer IJ) and three times a Fokker C-VII W (L 1 on 23/08/1938, on 07/08/1938 L-10, L12 on 04.25.1939).  
  
During World War II the airfield was intensively used by the Germans and became the largest base for seaplanes in the Netherlands. Aerial photographs of the RAF show up to 25 aircraft  
  
From May 1940 2.Seenotstaffel Schellingwoude was stationed at the base with Dornier Do24 and Heinkel He59 aircraft. Later Heinkel He155 and Dornier D18 arrived which were used for laying mines, reconnaisance and sea rescue.  
  
In August and September 1943 Sonderkommando M2 was experimenting with the motor less autogyro Foche Achgelis FA 330 Bachstelze which was towed by a ship. These aircraft were later deployed on submarines.  
  
The Seeflugplatz was at least bombed or strafed sixteen times by Allied aircraft. One Allied aircraft, an AVRO Lancaster, crashed on the island.  
The station was defended by a number of light (20 mm) Flak on the island. A heavy Flak battery was located opposite the Seeflugplatz on the Durgerdammerdijk.  
  
In 1986 the last remaining structures of this airfield were demolished.

Translated from "Stelling van Amsterdam" (Fortress Amsterdam) by HuubVink

This add-on was made using **FSSC** by ***Derek Leung,* AFCAD2** by ***Lee*** ***Swordy***, **SBuilder** by ***Luís*** ***Sá*** and**ObPlacer XML** by ***Arno Gerretsen***. The macros were made using **EOD** by ***Matthias Brückner***. Textures were made using **Paint** **Shop** **Pro** and the excellent **DXTBmp** by ***Martin Wright*.**

The static Fokkers are converted with **SAMM** (Static Aircraft .mdl Maker) by ***Don Grovestine***, converted from original FS2002 models by ***Richard Alexander van Hien***. All the other macros are made by me.

### Installation

Put the ‘Schellingwoude’ folder in the Addon Scenery folder of FS9. In the game go to Settings, Scenery library, choose add new scenery etc. Have fun!

In order to get the crates and oildrums used in this scenery to show up, you must download and install inf.zip. Download it from here:

http://www.sim-outhouse.com/sohforums/page.php?lloc=downloads&loc=downloads&page=downloads&FileUploadName=Cees Donker&ammm=15&pap=7

It is installed like regular add-on scenery.

**AI traffic**

There’s a traffic file that brings this base to life. It has information for a few models that should be downloaded. These are two Fokker floatplanes made for FS2002 by Richard Alexander van Hien. I had his permission to use his planes for Waalhaven, so I think it’s again alright this time. Look for his Fokker C11w and his Fokker T4a on flightsim.com. fok\_cw11.zip and fokkert4.zip are the filenames.

I also adapted the aircraft.cfg’s and the air-files of these planes to make them suitable for FS2004 and for AI. You’ll find these in this package.

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This add-on is freeware and has to be treated as such. No money should be asked for it. Use of the textures is possible, provided you’ll let me know and again: no money should be asked for it.

For comments and other reactions: [c.donker@wxs.nl](mailto:c.donker@wxs.nl)

This project is dedicated to all the brave young men that contributed to the effort of getting Europe out of the claws of a dark, perhaps the darkest period in modern history, but especially to the brave Dutch soldiers and pilots that fought against the Germans during four days in May 1940.

***Cees Donker***